SHOULD THIS BE A LIVE SESSION?
DETERRMINING THE MODE FOR ONLINE EXPERIENCES

Is it feasible?

- Yes
- No

Would the learning experience benefit from real-time interactions between participants?

- Yes
- No

Does your lesson’s success depend on:

- Just-in-time collaboration
- Quick adaptation & frequent changes
- Instant results
- Immediate engagement
- Real-time dialog
- Personal interaction / social currency
- Critical time efficiency
- Live demonstration

SYNCHRONOUS
- debate • collaborative brainstorming and strategy sessions • guest lecture with Q&A • project planning • live demos with learner feedback • verbal discussion • office hours

ASYNCHRONOUS
- podcasts • voice-over presentations • interactive lectures • screencasts • video demonstrations • faculty featured videos • interactive games • collaborative spaces • scenario-based learning